



Young Creative Awards
Nottingham

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Me + Home = Art

I made this activity pack to help you be creative in your home. It will prompt you to develop art projects through exploration and play. This pack is not a how-to-guide, but it contains a series of drawing, doing, and making tasks that will help you to look creatively at the space you occupy everyday - your home and the objects within it.

In the next few pages, your home will become your workshop, studio, and gallery.

The activity pack is made up of eight tasks to help you be creative at home. Each task contains some ideas to get you going, a diagram, and some add-on activities you may also like to try.

It is up to you how many tasks you do, which bits you try, and the order you attempt them in. But, I recommend you don't start with the last one, Think Again. There is no 'right way' or 'wrong way' to make anything for these tasks. In the end, the tasks are a set of ideas to get you feeling creative; they could even be starting points for your next art project.

TASKS:

GET TO KNOW

ARRANGE OBJECTS

MAKE IT BIGGER

DESIGN FOR USERS

SPACE WITHIN A SPACE

DIRECT PEOPLE

CAUSE A DISRUPTION

THINK AGAIN

Get to Know

Get familiar with an object by drawing it from different views.

Object Ideas:

Fork

Mug

Bottle

Table

You could also try...

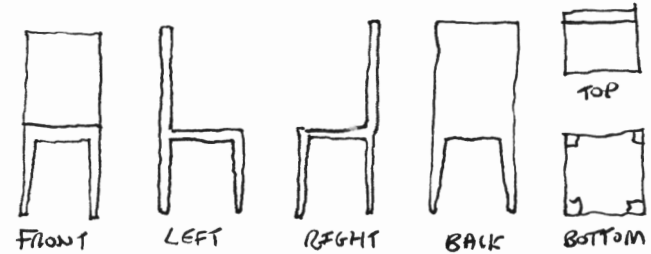
Drawing the same object in 5, 10, and 30 seconds.

Re-imagining the object: what could it look like? What would you change?

Drawing at different levels of detail: do you only draw the outline or everything you see?

Drawing the object, and what's around it, exactly as you see it in the room?

SAME KITCHEN CHAIR (DIFFERENT ANGLES)



Arrange Objects

Collect several food tins from your cupboards. Explore the relationships between the tins by arranging them to look happy or sad.

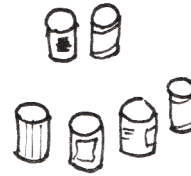
Other Prompts:
Looks like a gathering
Create a journey
Looks balanced
Create movement

You could also try...

Using your own word to arrange the tins. For example, a feeling.

Organising the cans by size, colour, shape, weight...

Stacking them, carefully but unusually.



'HAPPY'
FACE



'HAPPY'
STACK

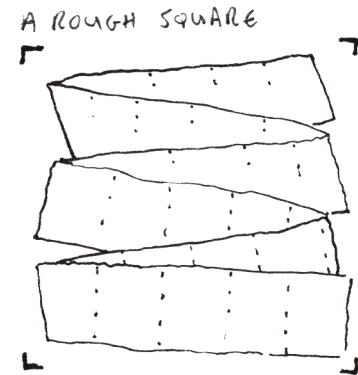
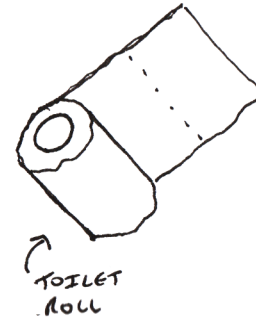
Make it Bigger

Find something packed up, contained, folded, or rolled. Open it all up and lay it out in an interesting form.

Starting points:
Roll of tape
Ball of String
Toilet paper
Kitchen Roll
Tissue box

You could also try...

Making other 2D and 3D shapes, for example, ▲, ■, ●, sphere, pyramid).
Experimenting with the material: can you split it, fold it, twist it, layer it...?
Returning what you found back to how you found it, what's different?



Design for Users

Build something for you or someone else to inhabit: be in, on, under, over...

Get started with:

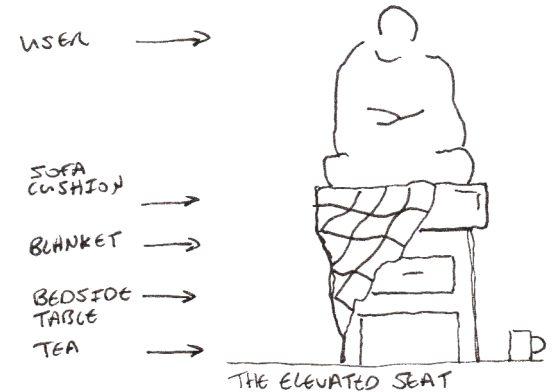
Pillows
Blankets
Sheets
Boxes
Duvet

You could also try exploring...

Did it work? If yes, how could you make it better? If no, why not?

A different function: can you make somewhere to sit, sleep, work...

Try different dimensions, does it need to be bigger or smaller?



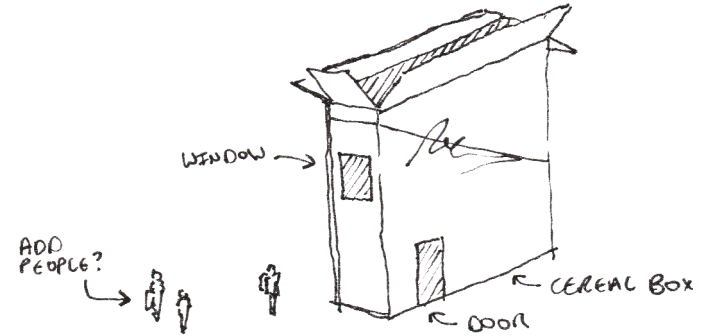
Space Within a Space

Add openings to objects. Make windows and doors by drawing them on, chopping them out, or even cutting up a piece of paper and sticking them on.

Objects to start with:
Milk cartons
Toilet rolls
Cereal boxes
Egg boxes
Bottles

You could also...

Create a certain type space, for example a shop, a place of worship, or a home.
Arranging the models you've made to create a village/town/city - real or imagined.
Experiment with different angles, orders, and distances using your models.



Direct People

Using a piece of paper, make a sign
to direct people around your home.
Then, put it up somewhere.

You could also...

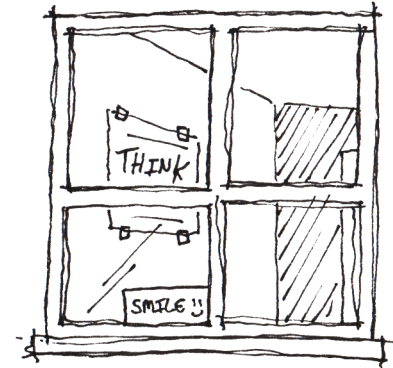
Limit yourself to only one word.

Think about how it is attached: Stick a sign, place a sign, wedge a sign...

Make a sign with more than one side (try using the window).

Explore how size, colour, shape, and location change your message.

Sign Ideas:
Arrows --->
Instructions!
Questions?
"Speech"
Feelings****



Cause a Disruption

Find a way to disrupt something you do everyday. Start by turning an object you see everyday upside down.

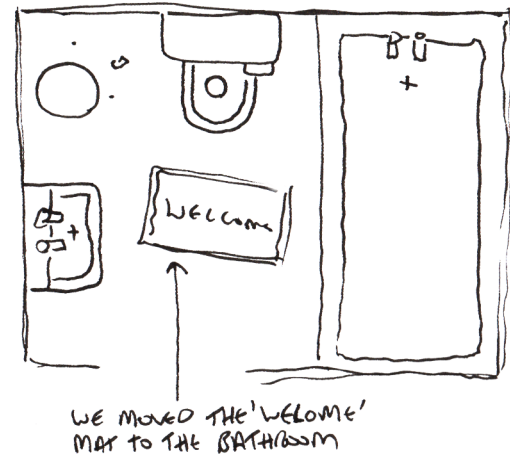
Some Objects:
Shoes
Lamps
Mats
Chairs
Furniture...

You could also...

Use objects as obstacles to create a new path between rooms or spaces.

Try adding, removing, or swapping objects. For example, I moved our doormat.

Hide or deform an object or piece of furniture, for example cover it with a sheet.



Think Again

Return to one of the tasks you have explored. Think carefully about what you did and ask questions about why you did it.

You could try asking the following questions:

What went well /not so well?

How did you feel about the artwork?

If you did the task again, what would you do differently? Why?

WHAT ?
WHERE ?
WHO ?
WHEN ?
WHY ?
HOW ?
SO WHAT ?
NOW WHAT ?
WHAT IF ?
WITH WHAT ?
BUT WHAT ?

